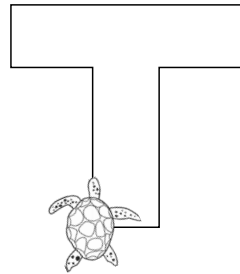
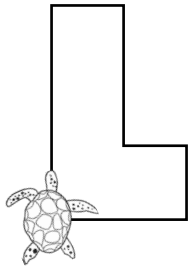


Programming Turtle Logo

Use Turtle Logo to create the following:

1. Algorithms for different rectilinear shapes (squares, rectangles, letter outlines T, L, H, F, E etc).
2. Squares and rectangles using the repeat command.



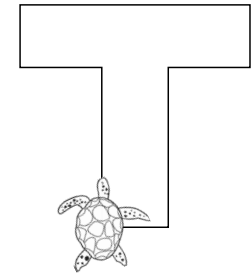
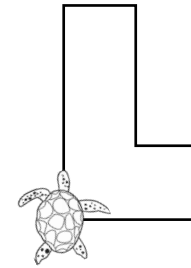
Note to Parents

Online versions of Logo are available, just search for “Turtle Logo” or “Turtle Academy”. Use the commands `fd 100` to move forward 100 units and `rt 90` or `lt 90` to make a quarter turn (right angle or 90°).

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